

# The physics of structure formation in the Universe

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# Why do cosmological simulations?

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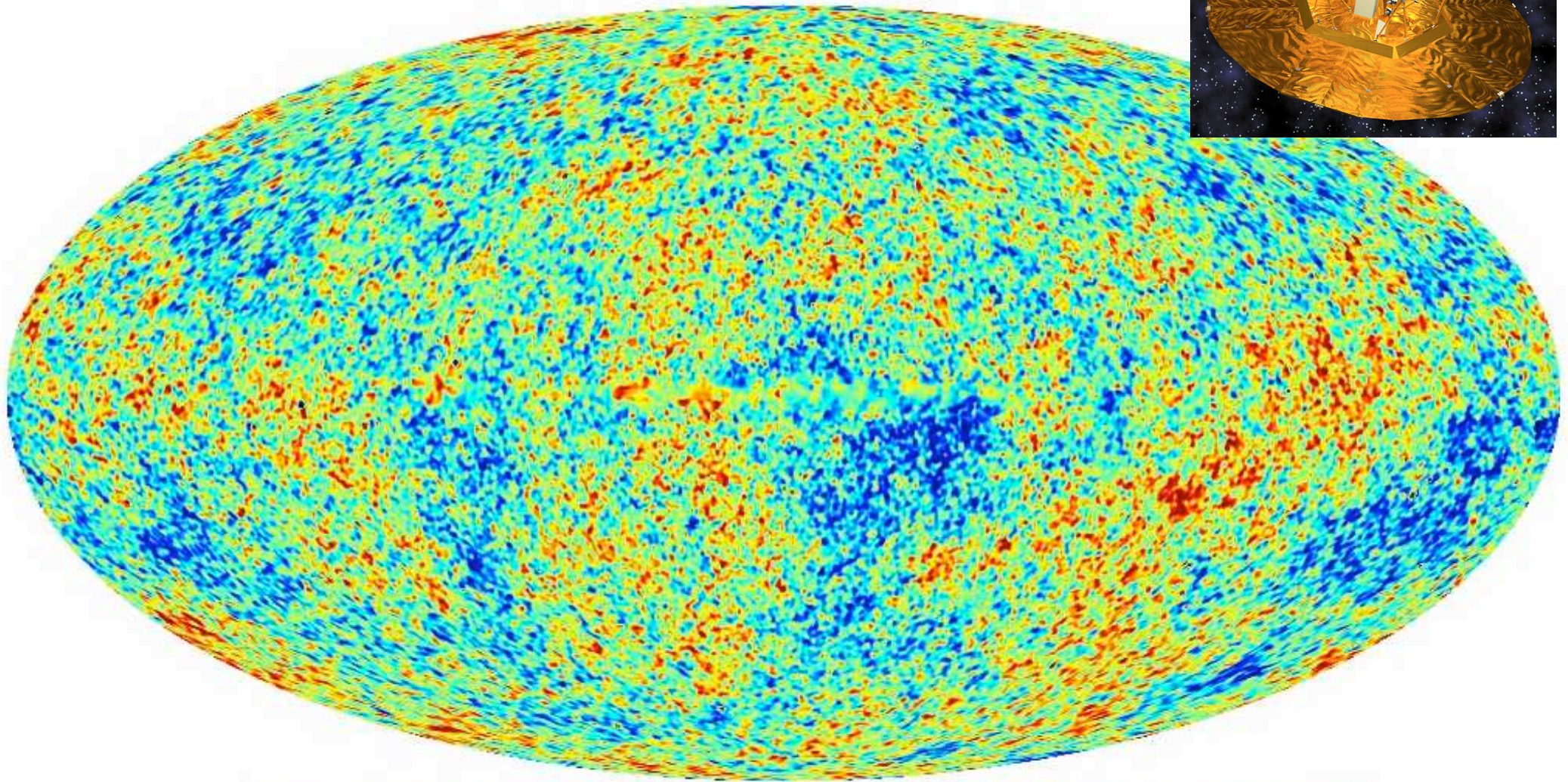
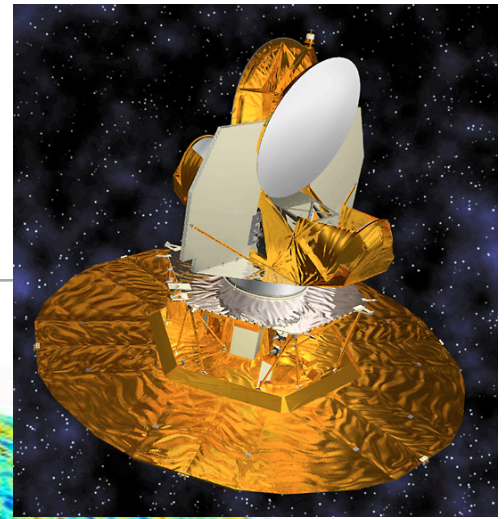
Simple initial conditions



Complex final structure

# The cosmic microwave background radiation

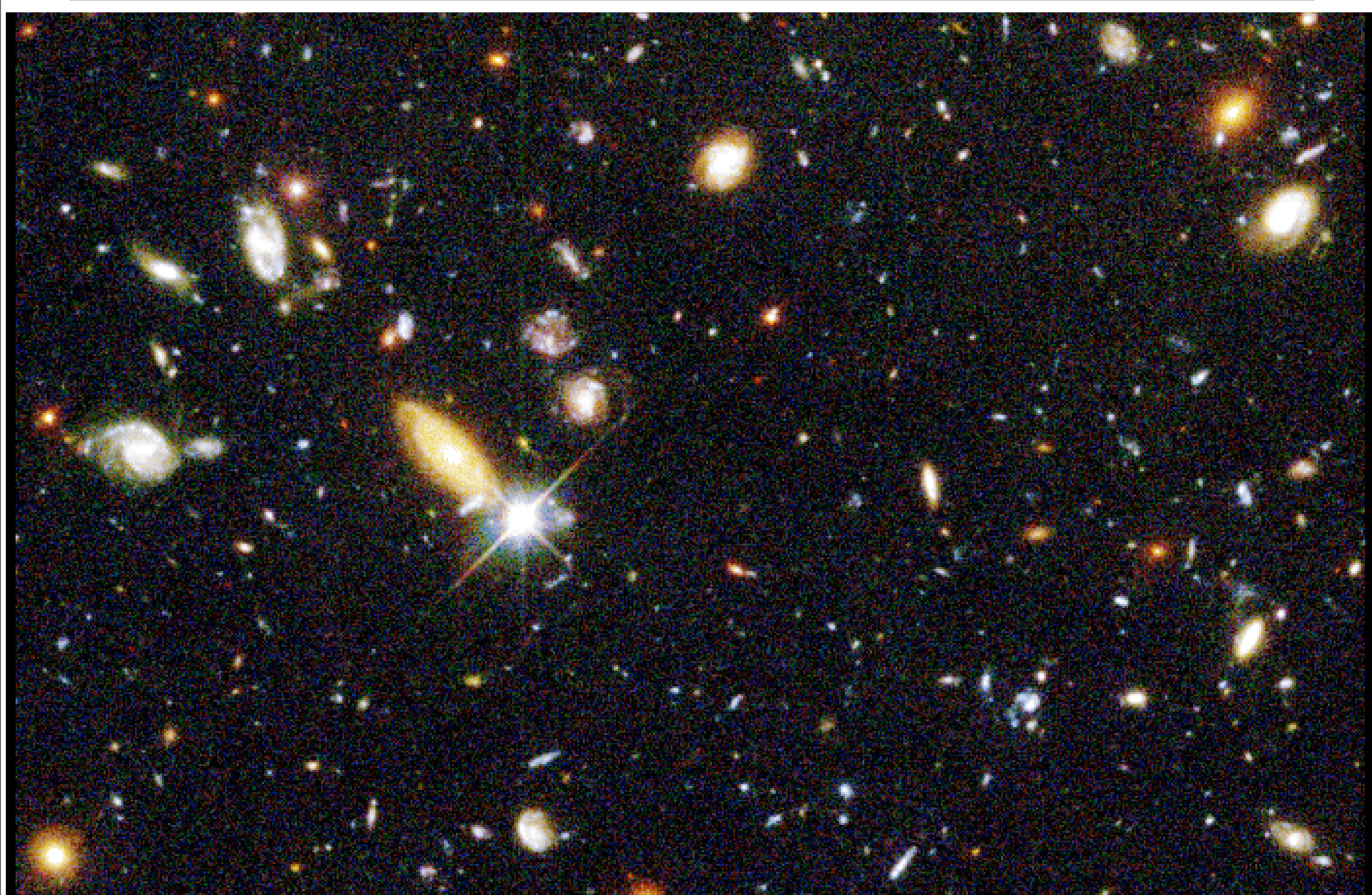
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-200 $\mu$ K  200 $\mu$ K

# Hubble deep field

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# The computational challenges

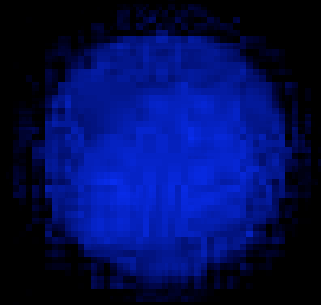
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- Changing geometry
- Large dynamic range
- Long-range forces
- Complex astrophysics

# Changing Geometry

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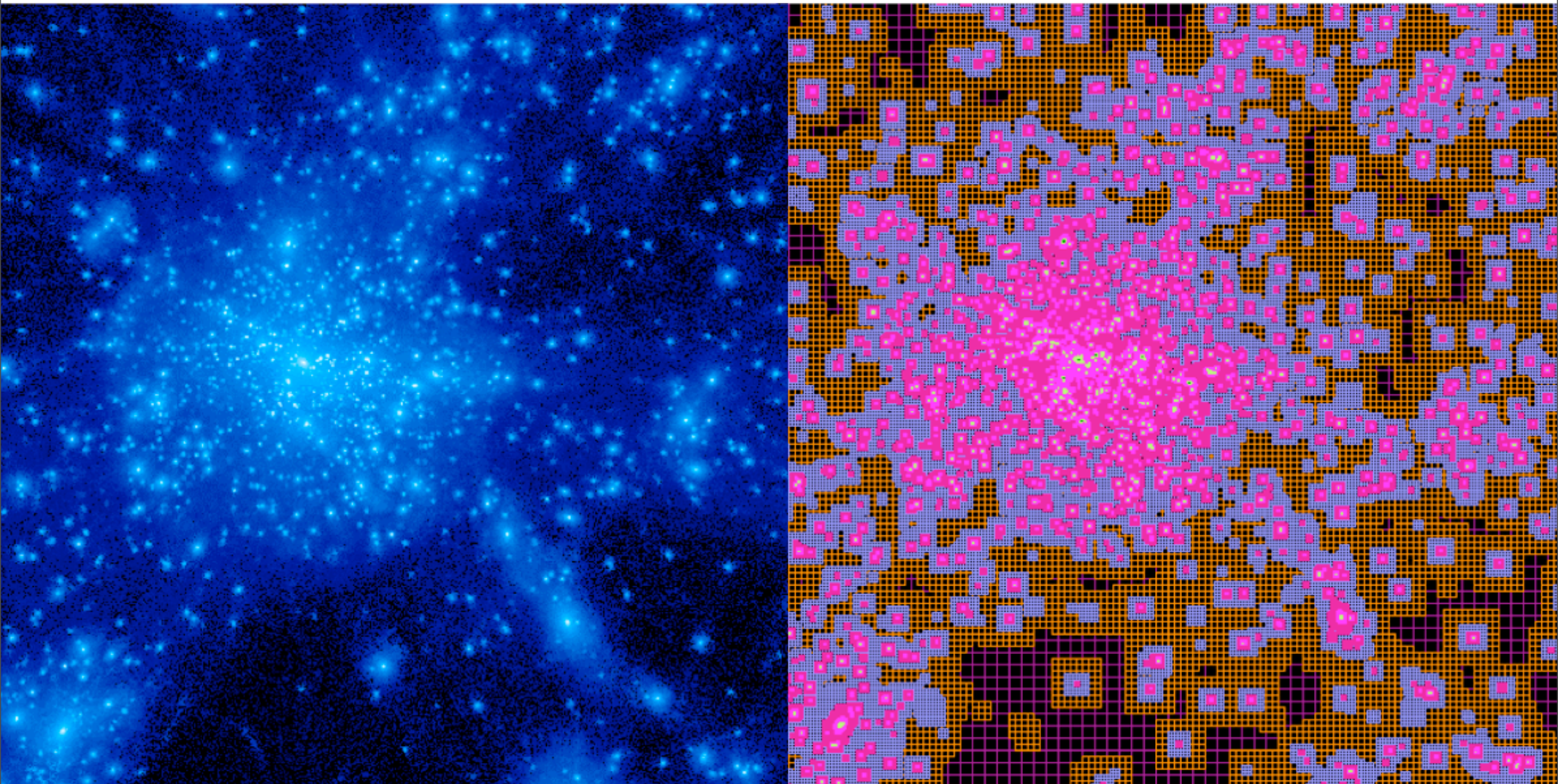
$z=49.000$



Movie credit: Ben Moore (Zurich)

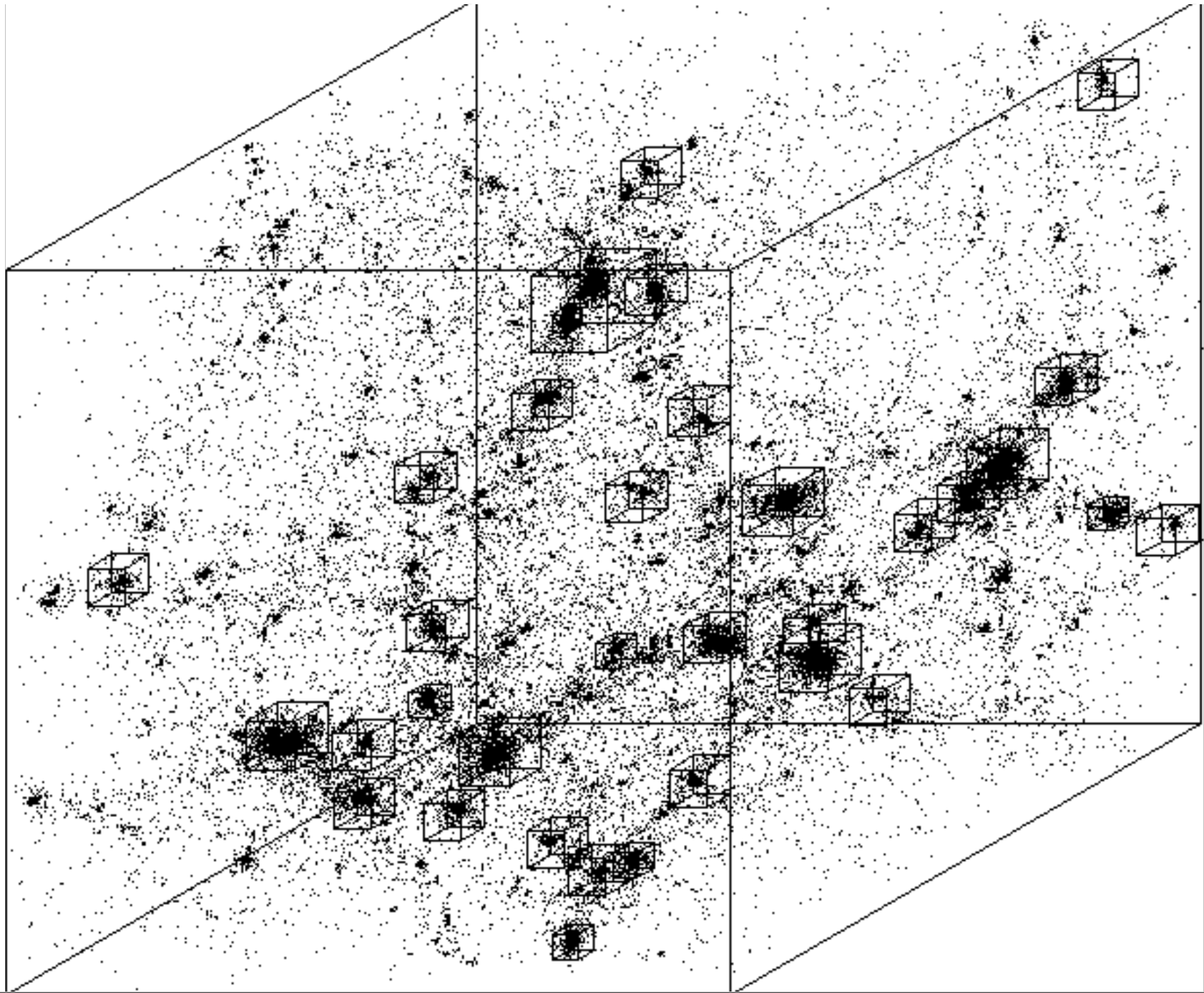
# Adaptive mesh refinement

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Picture credit: RAMSES code, Romain Teyssier (CEA Saclay)

# N-body simulations





# Dynamic range

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- Size of the observable Universe: 10 billion light-years ( $10^{10}$  lyr)
- Size of large-scale structure: 1 billion light-years ( $10^9$  lyr)
- Size of a cluster of galaxies: 10 million light-years ( $10^7$  lyr)
- Size of a galaxy: 10-100 thousand light-years ( $10^{4-5}$  lyr)
- Size of a star cluster: 30 light-years ( $10^{1.5}$  lyr)
- Size of active galactic nucleus: 3 billion km ( $10^{-3.5}$  lyr)
- Size of a star: 10 million km ( $10^{-7}$  lyr)

A visualization of the Millennium Simulation, showing a complex, interconnected network of particles. The particles are colored in shades of purple and blue, with some brighter yellow and orange spots. The overall structure is a dense, web-like pattern of filaments and nodes. A white horizontal line with vertical end caps is positioned at the top, indicating a scale of 1 Gpc/h.

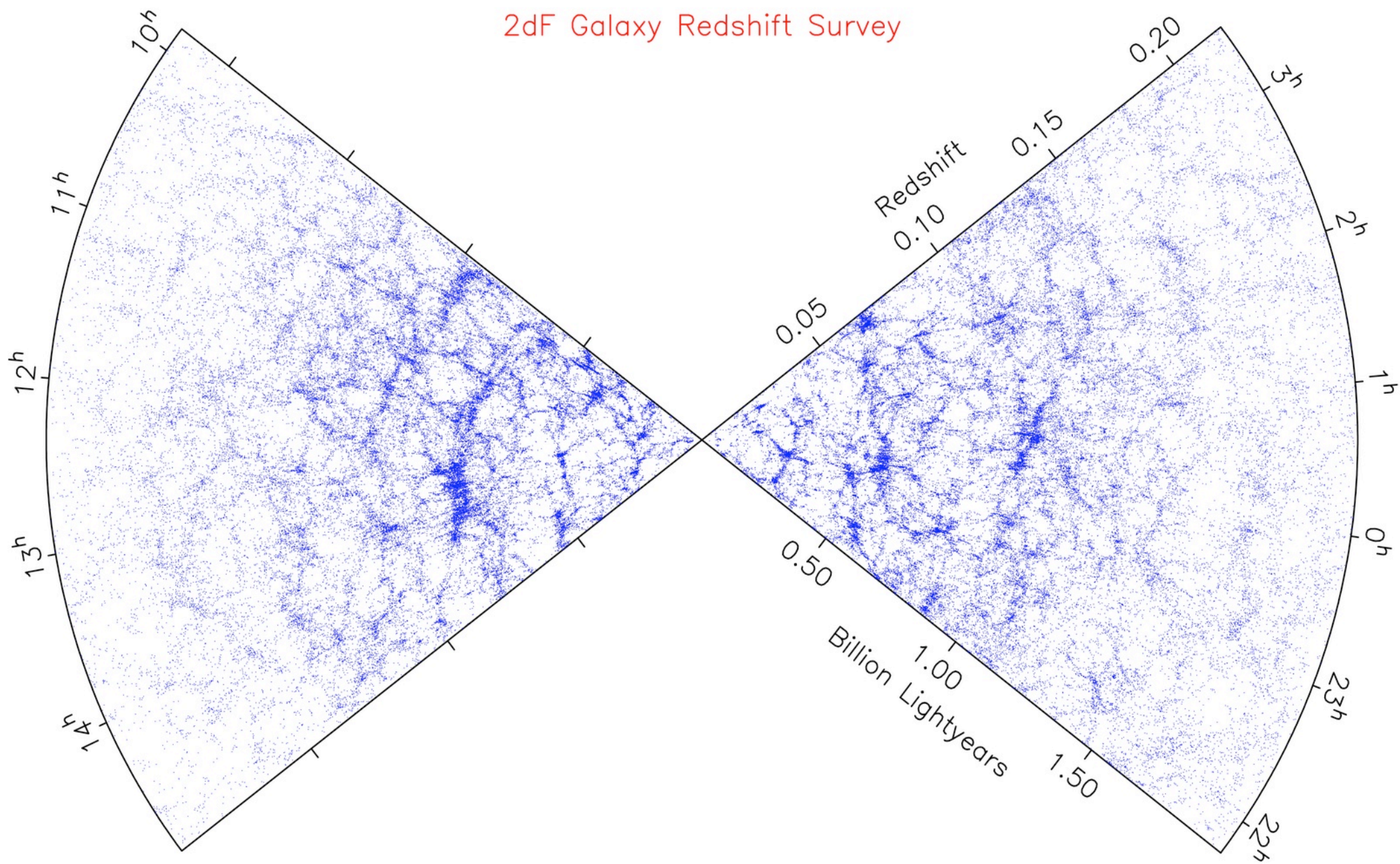
1 Gpc/h

Millennium Simulation

10.077.696.000 particles

( $z = 0$ )

# 2dF Galaxy Redshift Survey





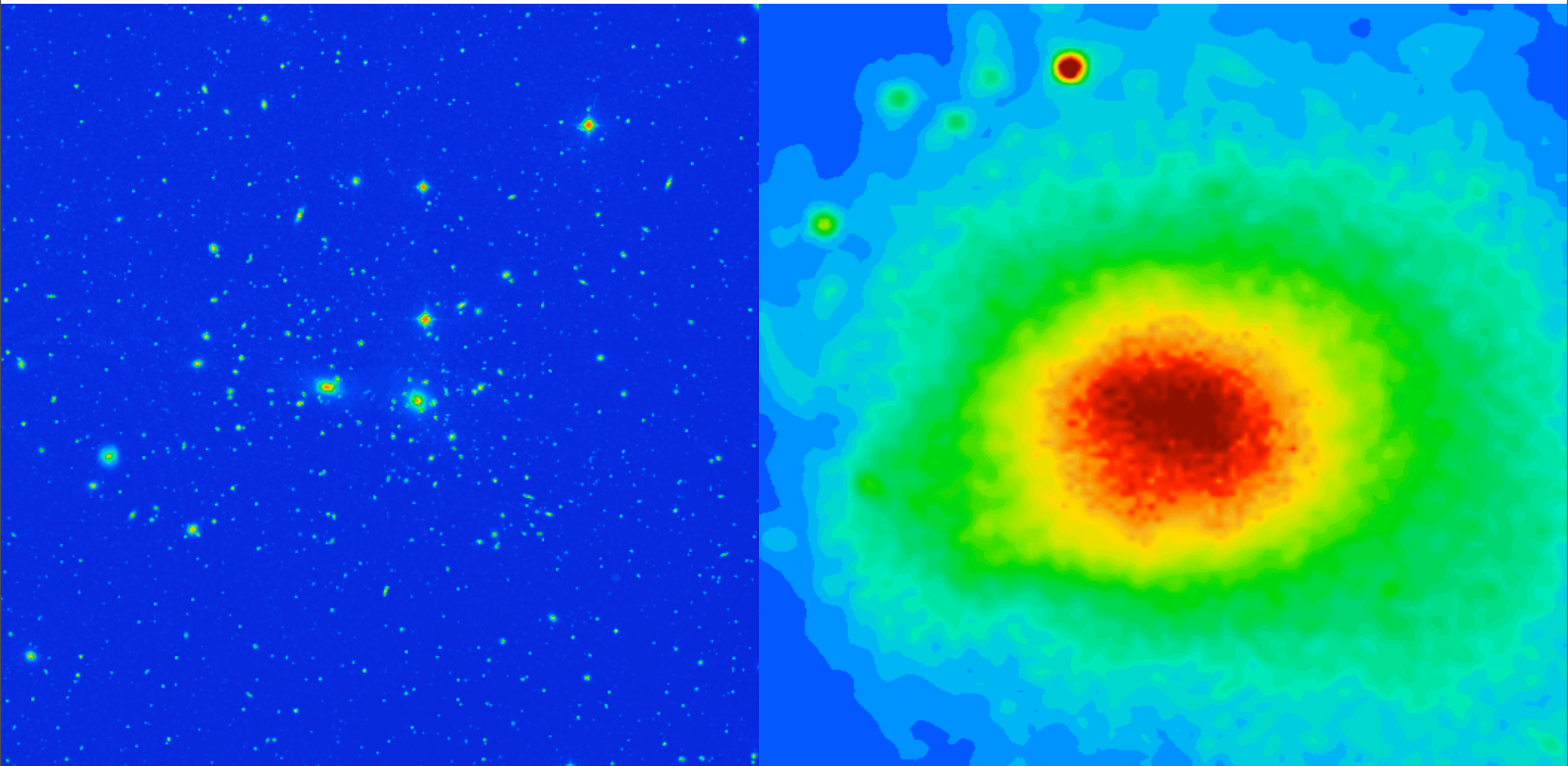
**Galaxy Cluster Abell 2218**

**HST • WFPC2**

NASA, A. Fruchter and the ERO Team (STScI) • STScI-PRC00-08

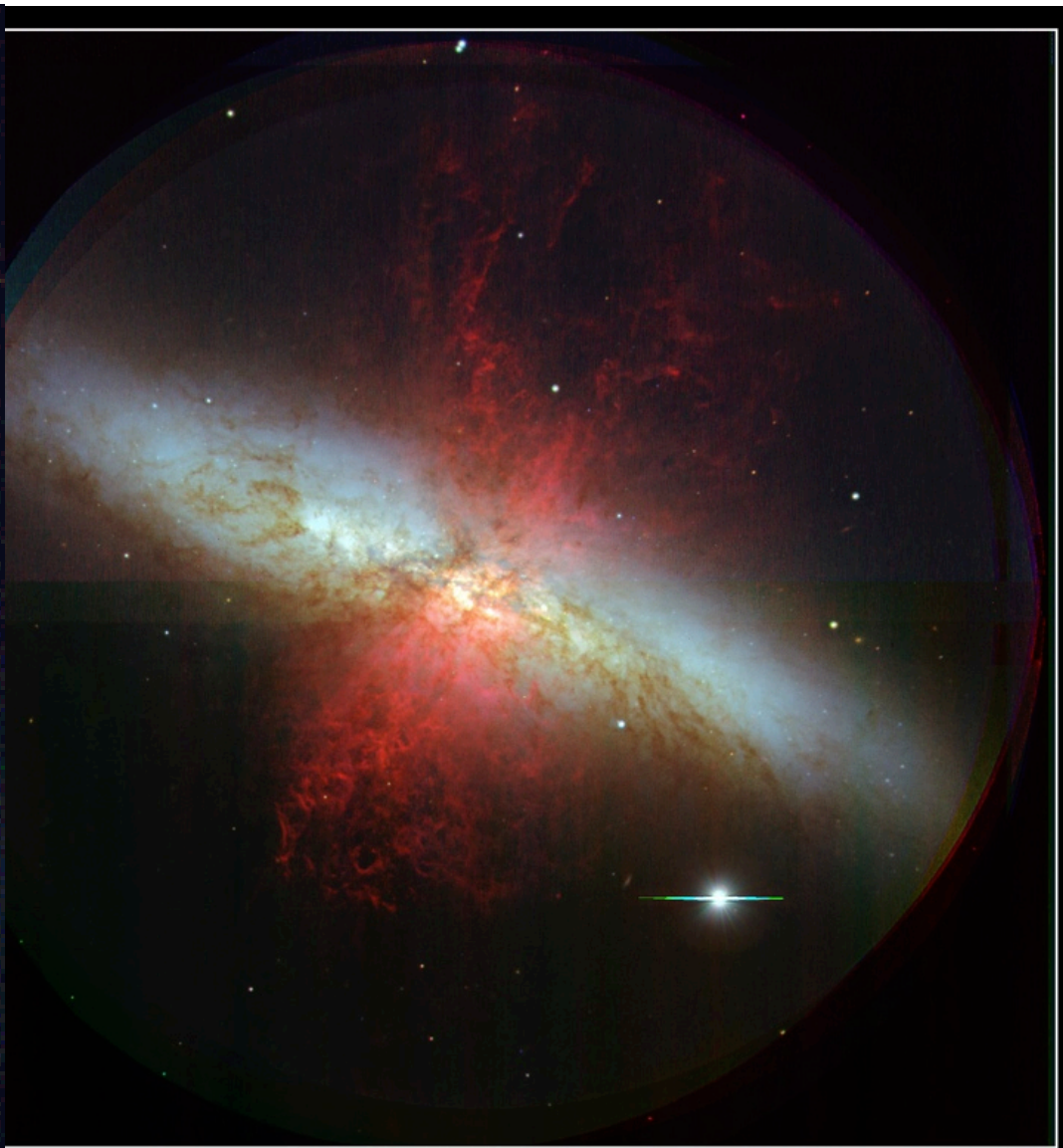
# Coma cluster

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# Galaxies

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**M 82 (NGC 3034)**

FOCAS (B, V, H $\alpha$ )

Subaru Telescope, National Astronomical Observatory of Japan

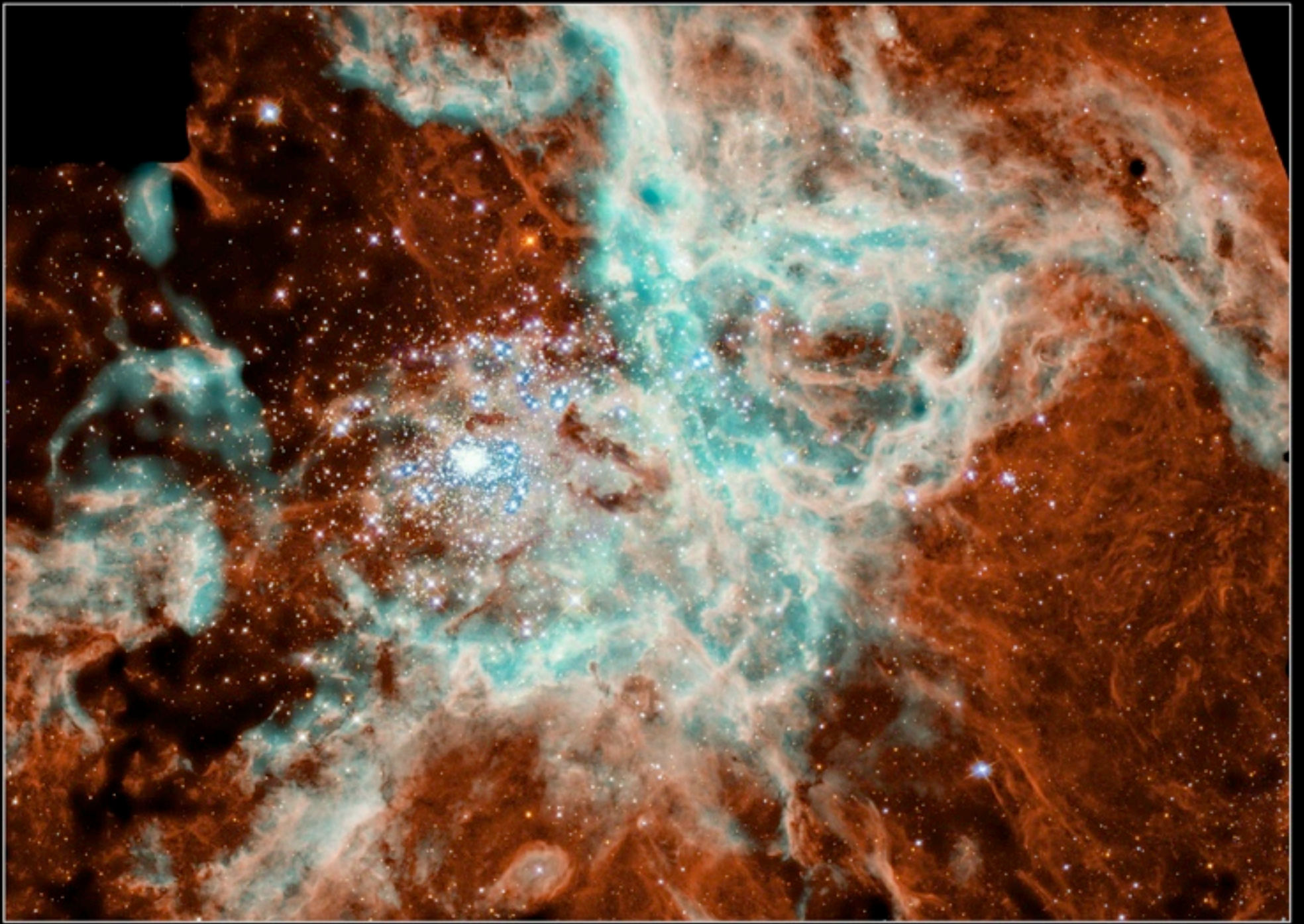
March 24, 2000

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# Star clusters

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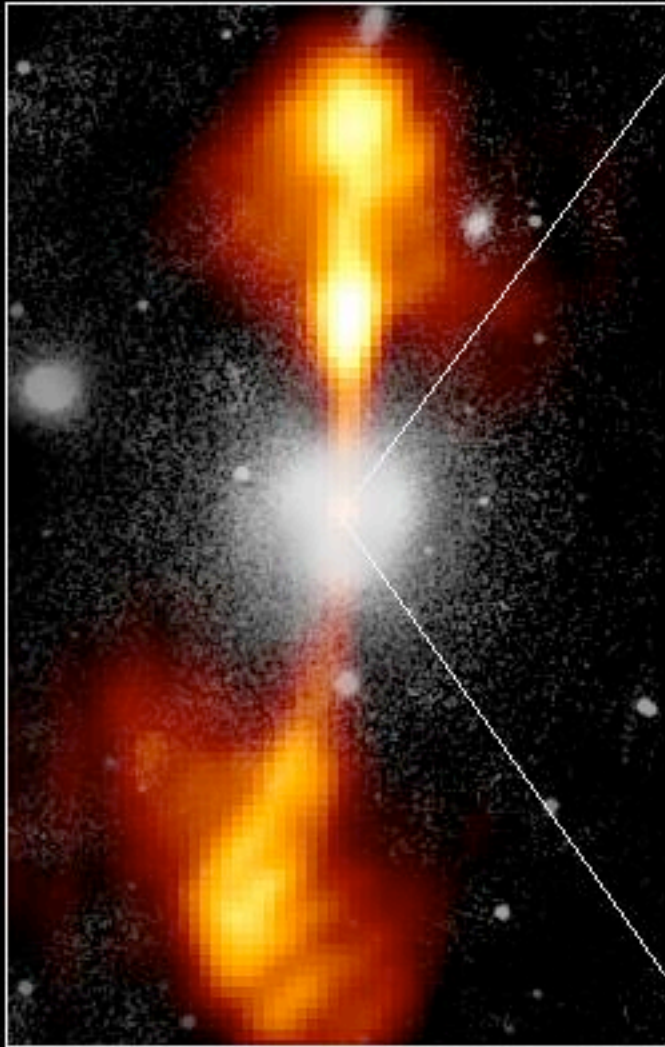
**30 Doradus in the Large Magellanic Cloud**  
Hubble Space Telescope • WFPC2



# Active galactic nucleus

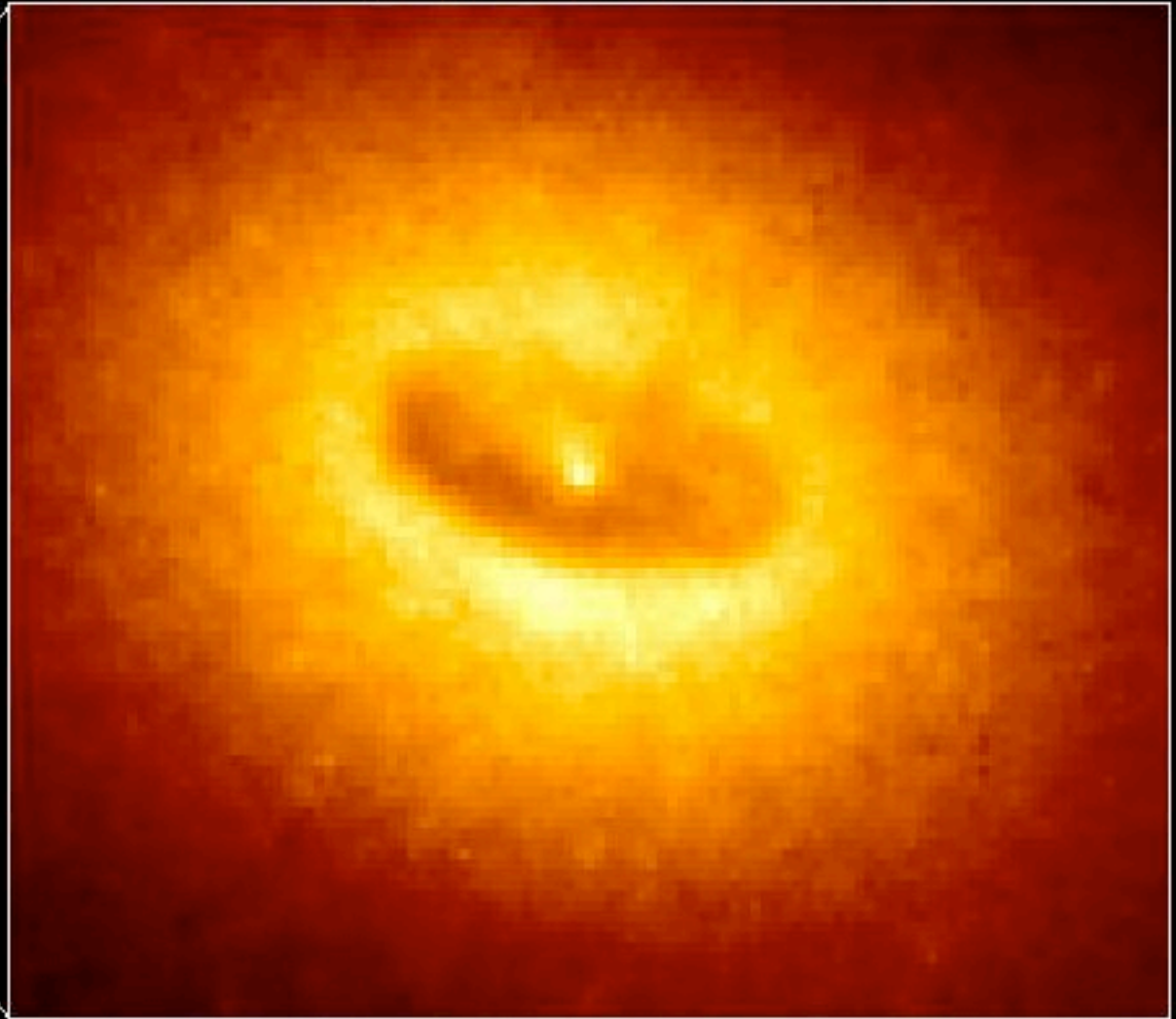
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Ground-Based Optical/Radio Image



380 Arc Seconds  
88,000 LIGHT-YEARS

HST Image of a Gas and Dust Disk



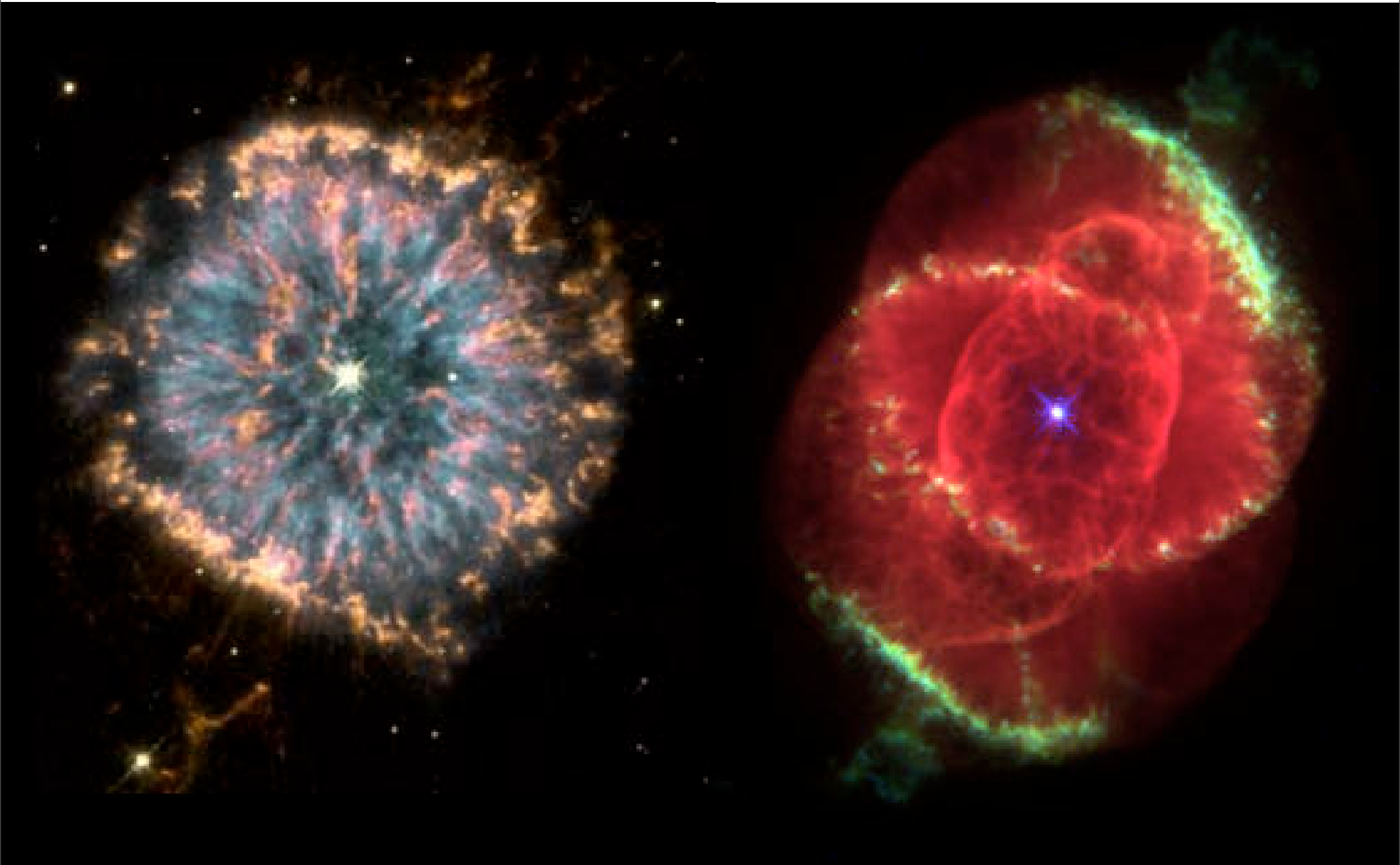
17 Arc Seconds  
400 LIGHT-YEARS

# Star-forming regions

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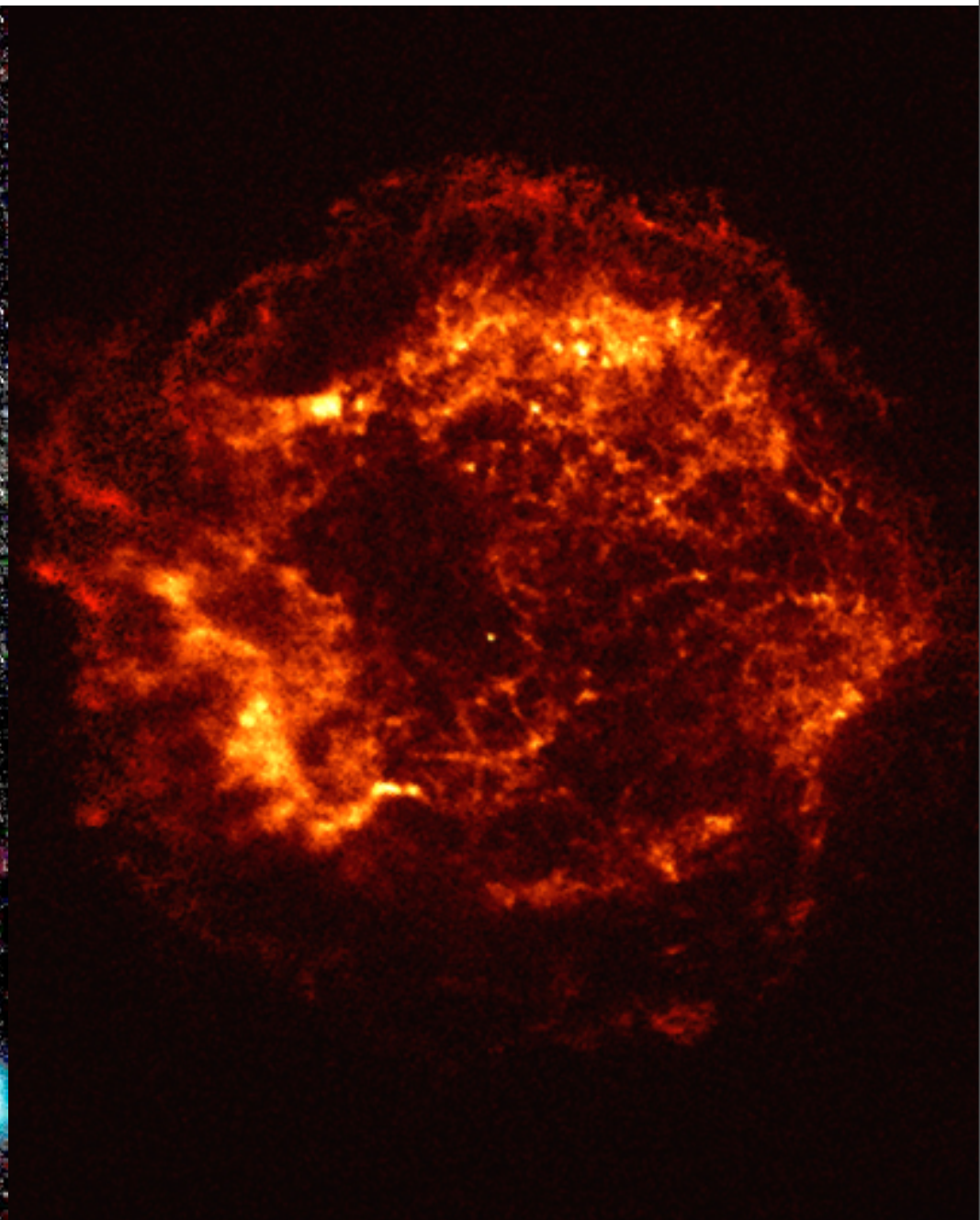


# Planetary nebulae



# Supernovae

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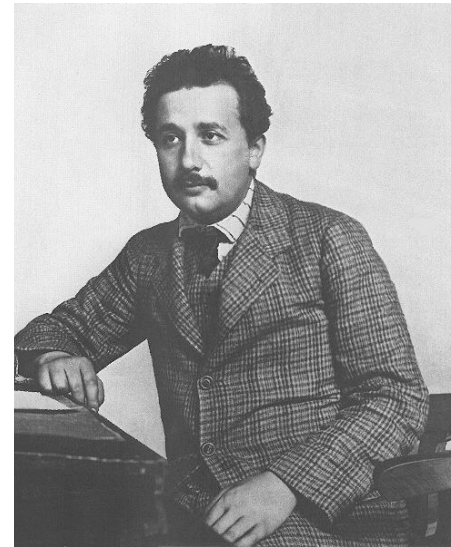


# Gravity

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- Einstein's equation

$$G_{ab} = \frac{8\pi G}{c^4} T_{ab}$$



- Newton's equation

$$\ddot{r}_i = \sum_j \frac{Gm_j(r_j - r_i)}{|r_j - r_i|^3}$$



# Gravitational N-body methods

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- Direct summation: specialised hardware and/or low-N.
- Tree codes: approximate force at large separations.
- Particle mesh (PM) codes: smooth particles onto a grid and use Fast Fourier Transforms (FFT) to solve Poisson equation.
- Particle-particle, particle-mesh (PPPM): combines FFT with direct summation on small scales.
- PM-Tree: combines FFT with a tree on small scales.

Moore's law for cosmological N-body simulations

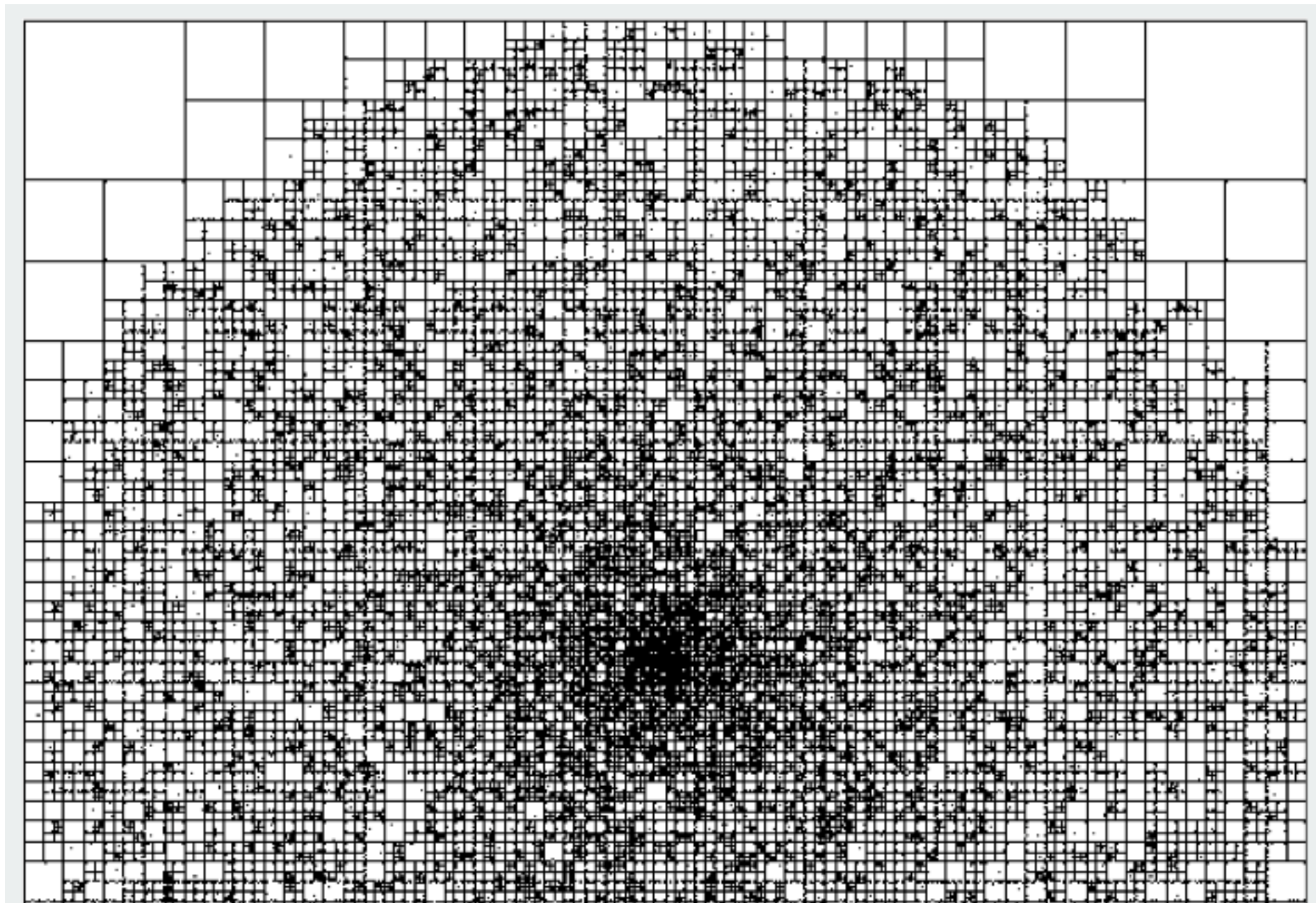
# Grape 6a

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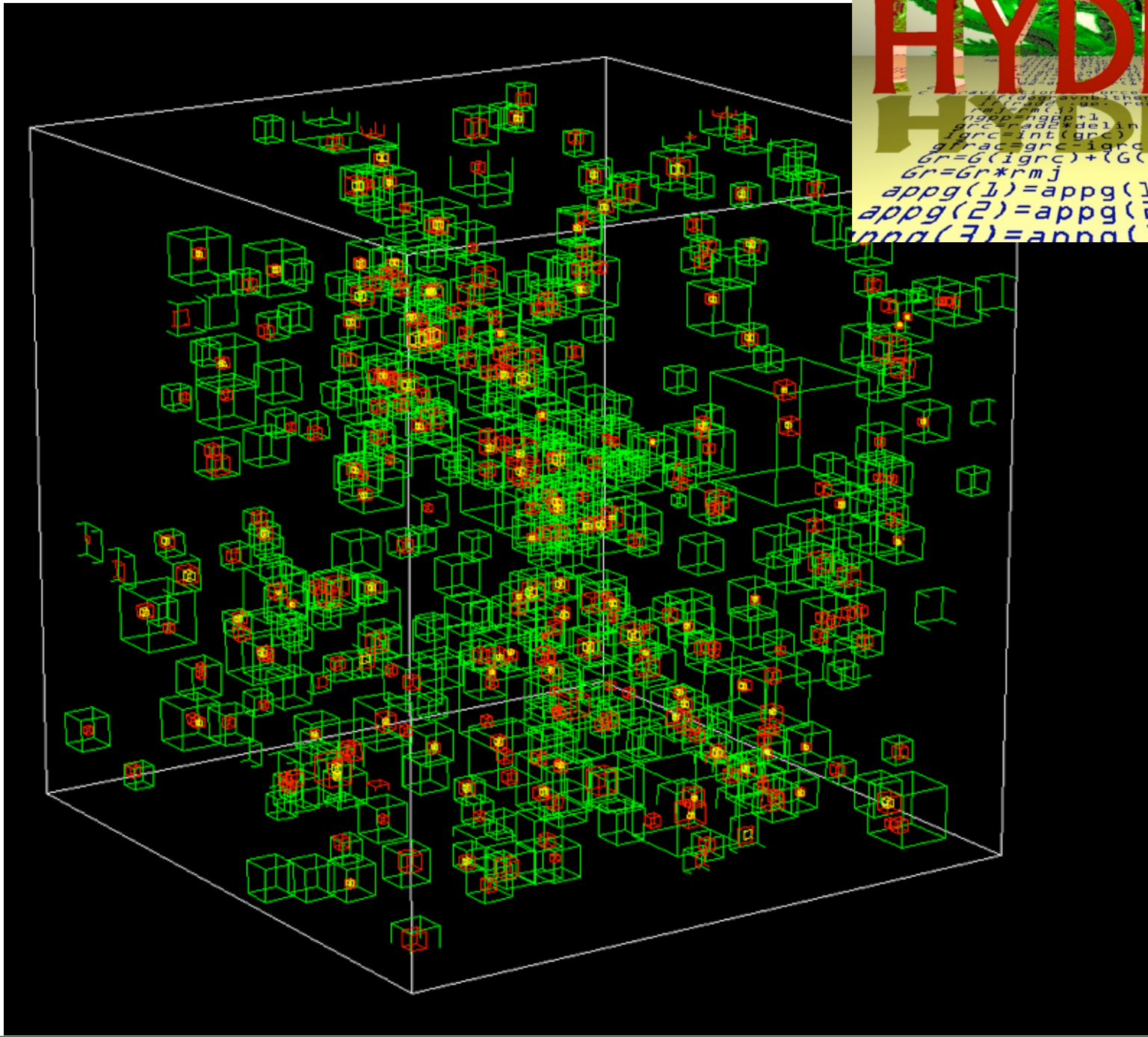
# Tree codes

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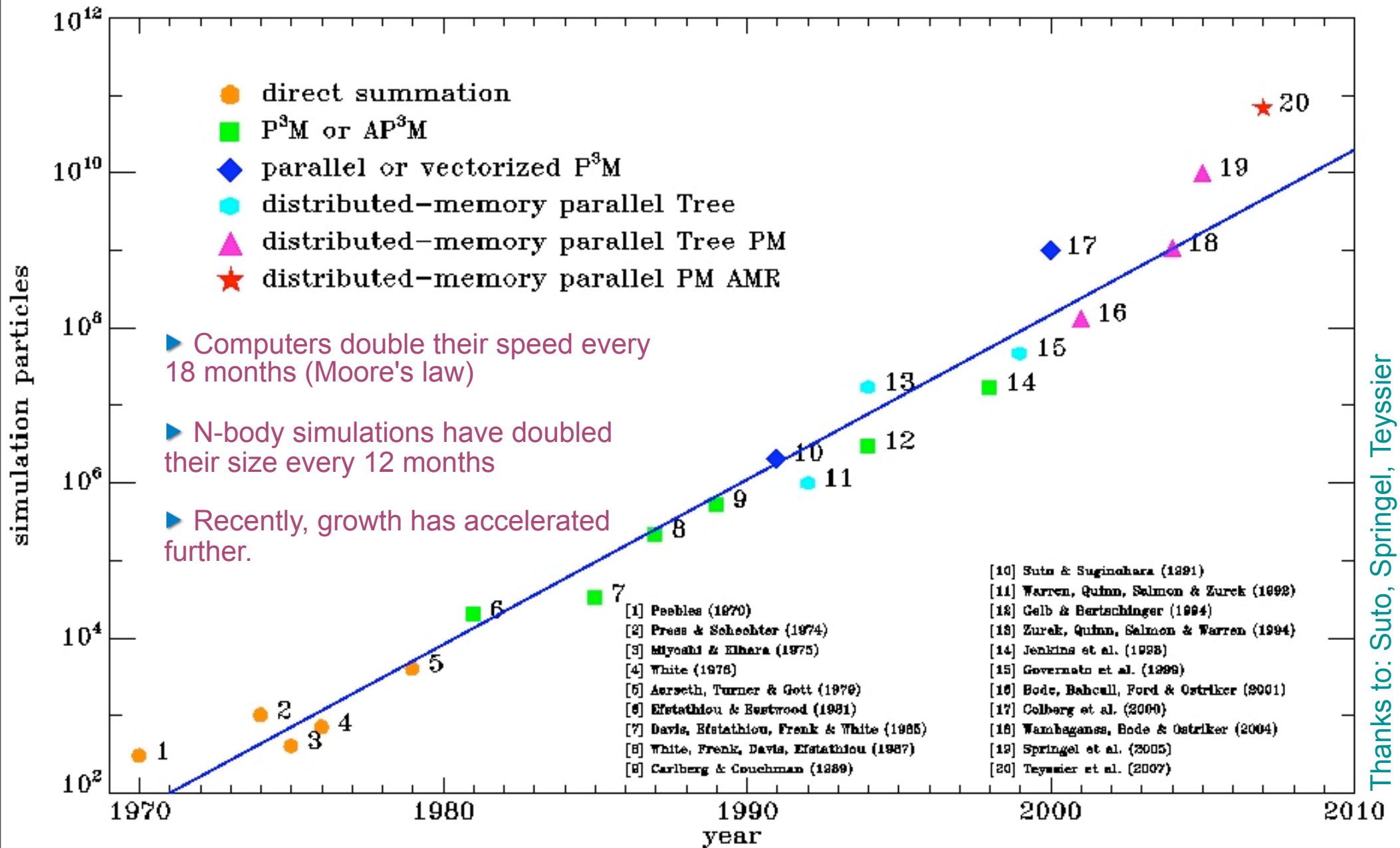




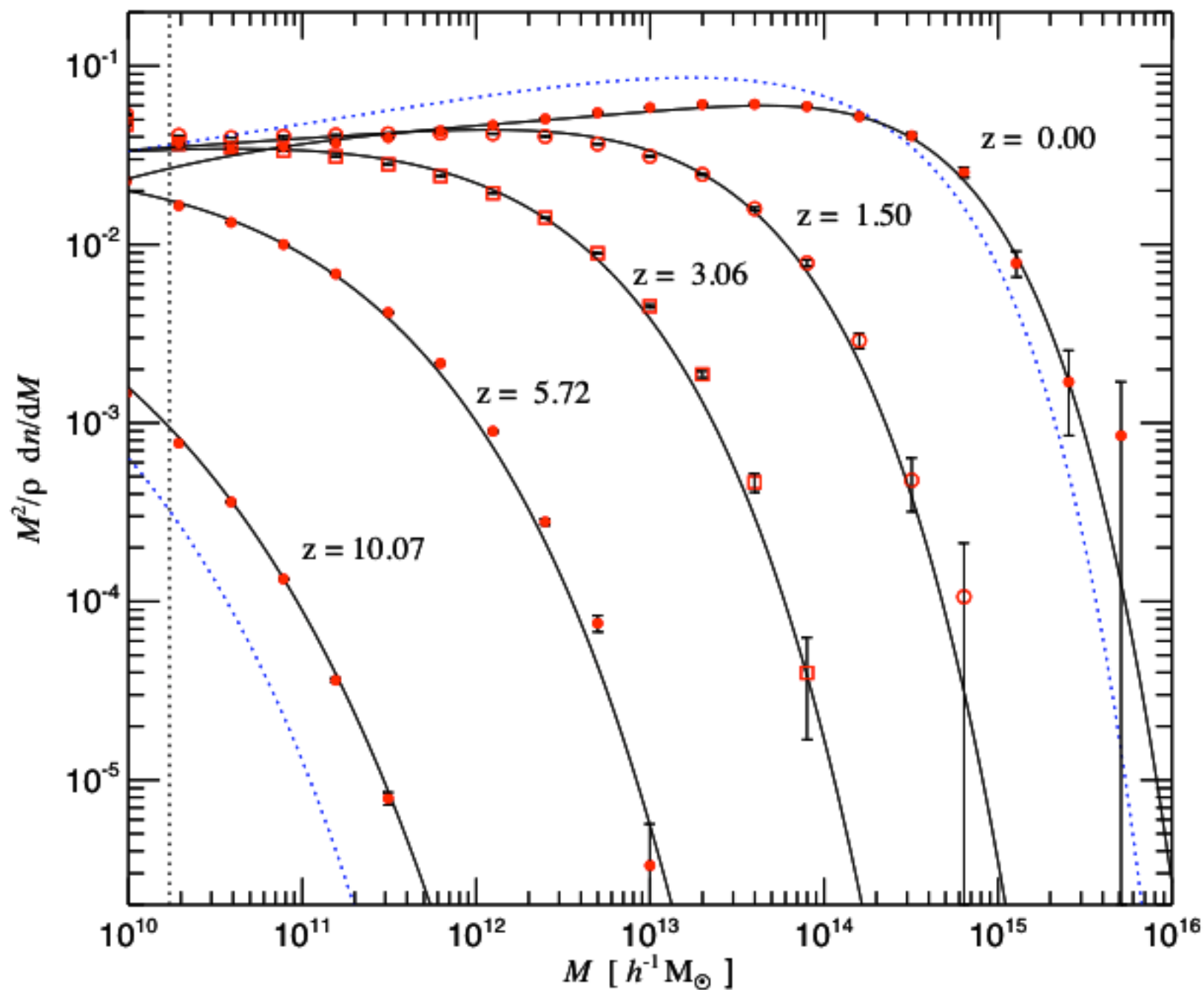
# Adaptive P<sup>3</sup>M



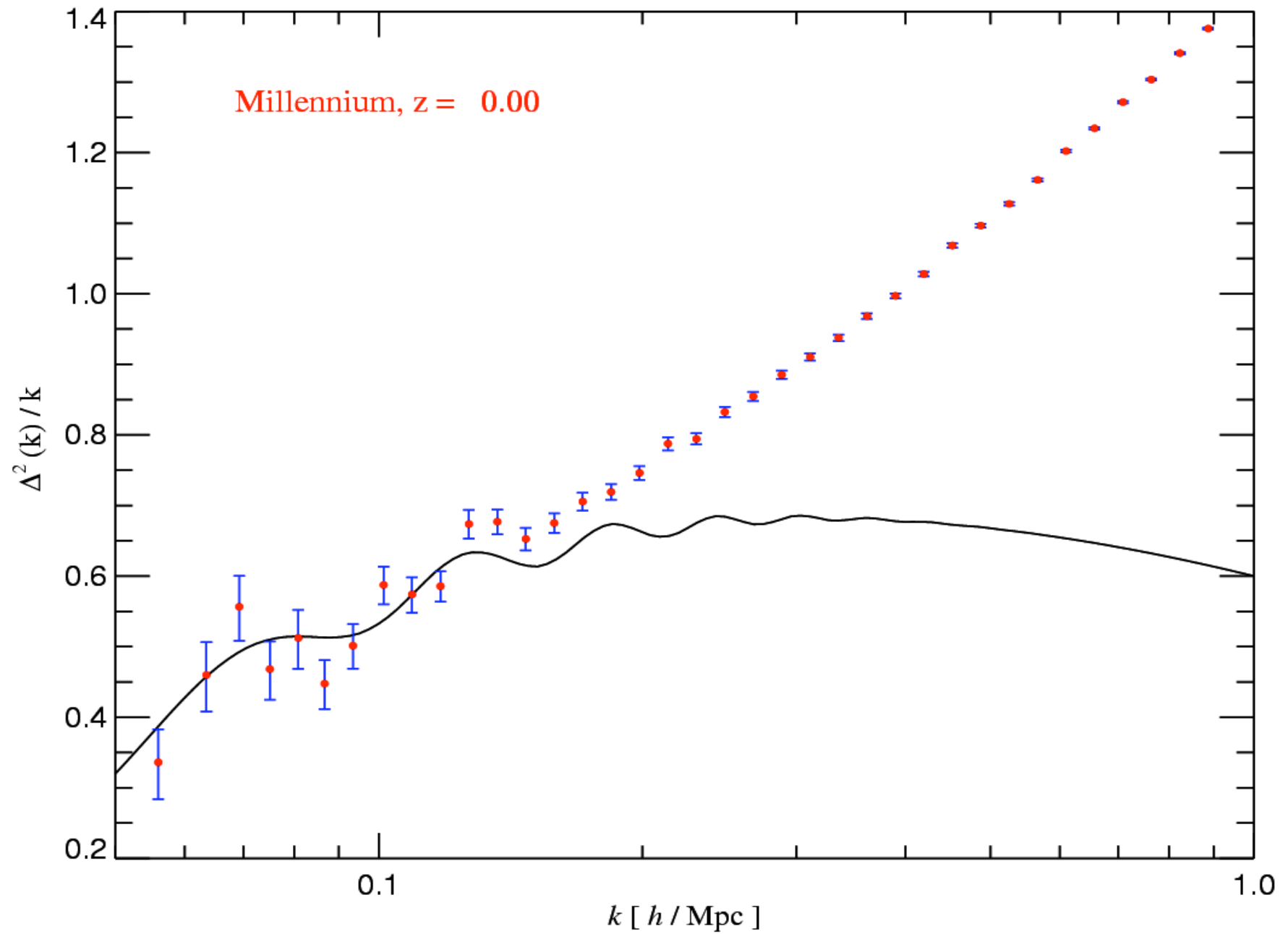
# Moore's Law for cosmological N-body simulations



# Mass function of halos

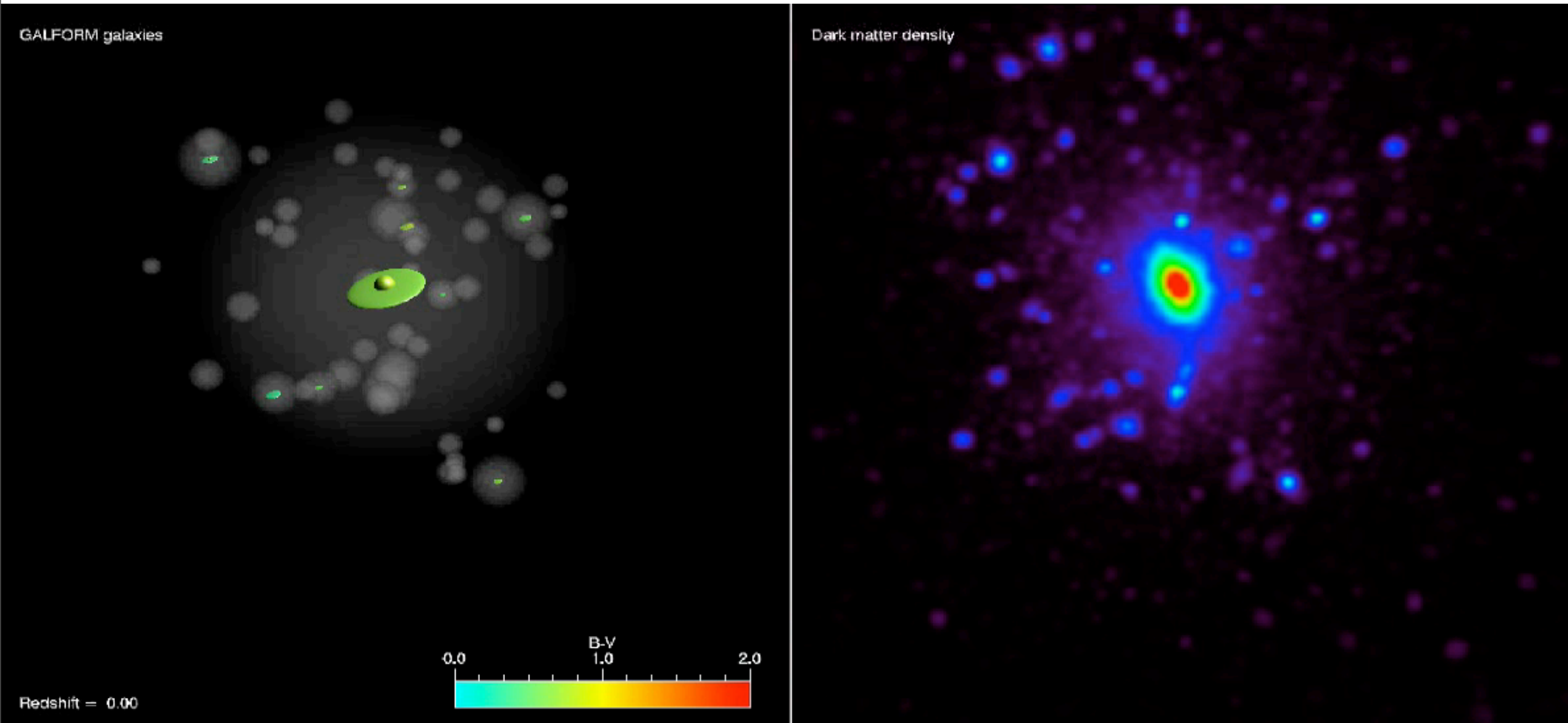


# Baryon oscillations



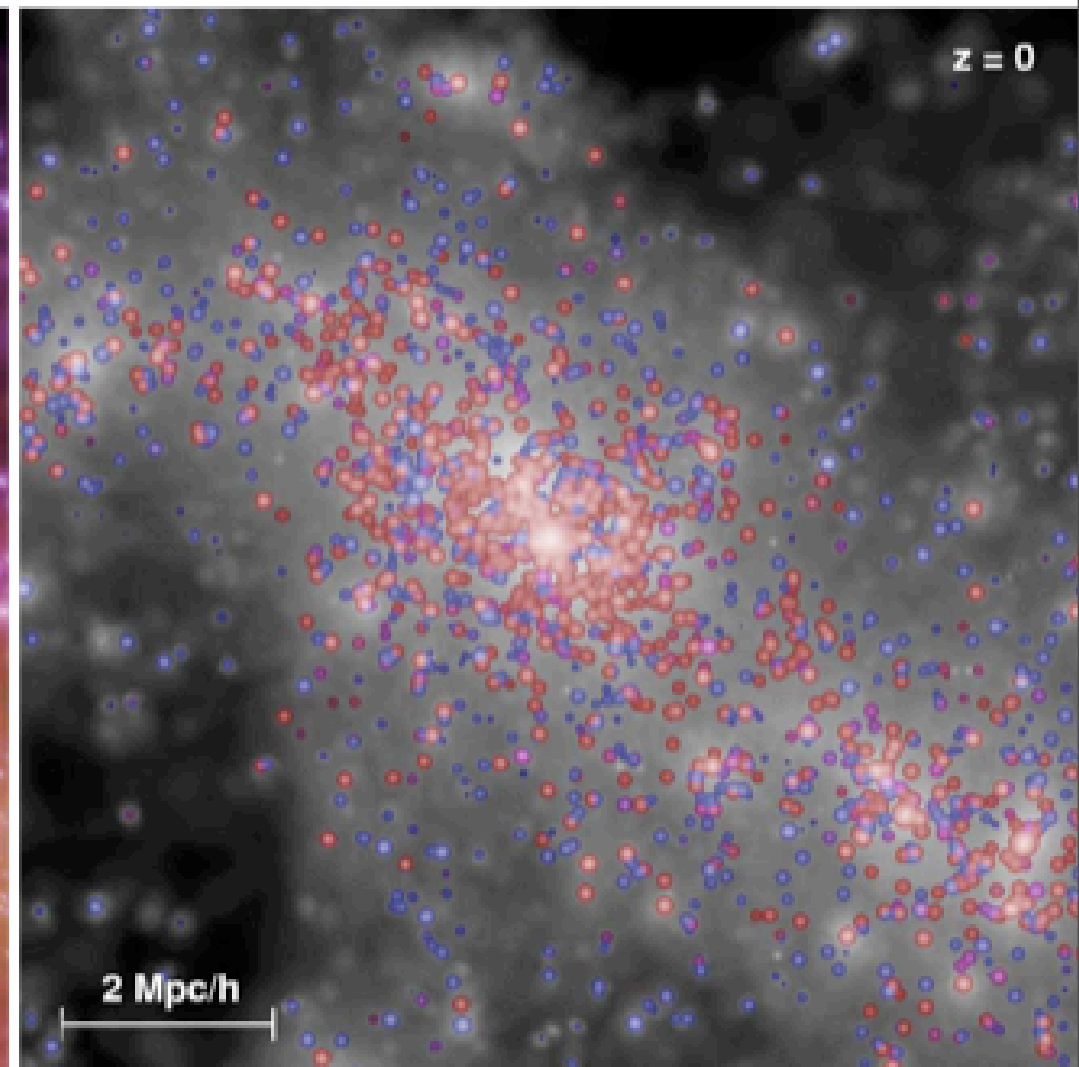
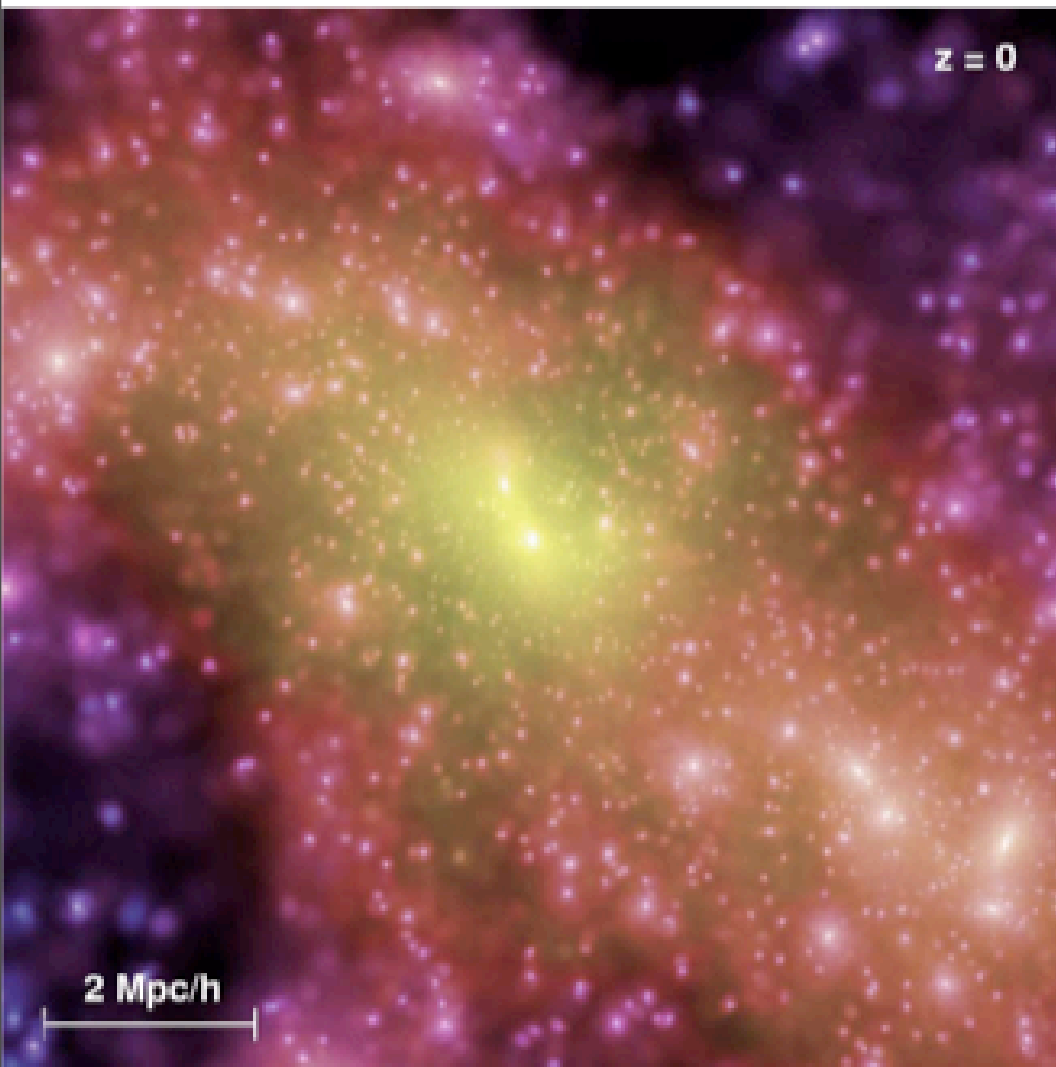
# Semi-analytic models

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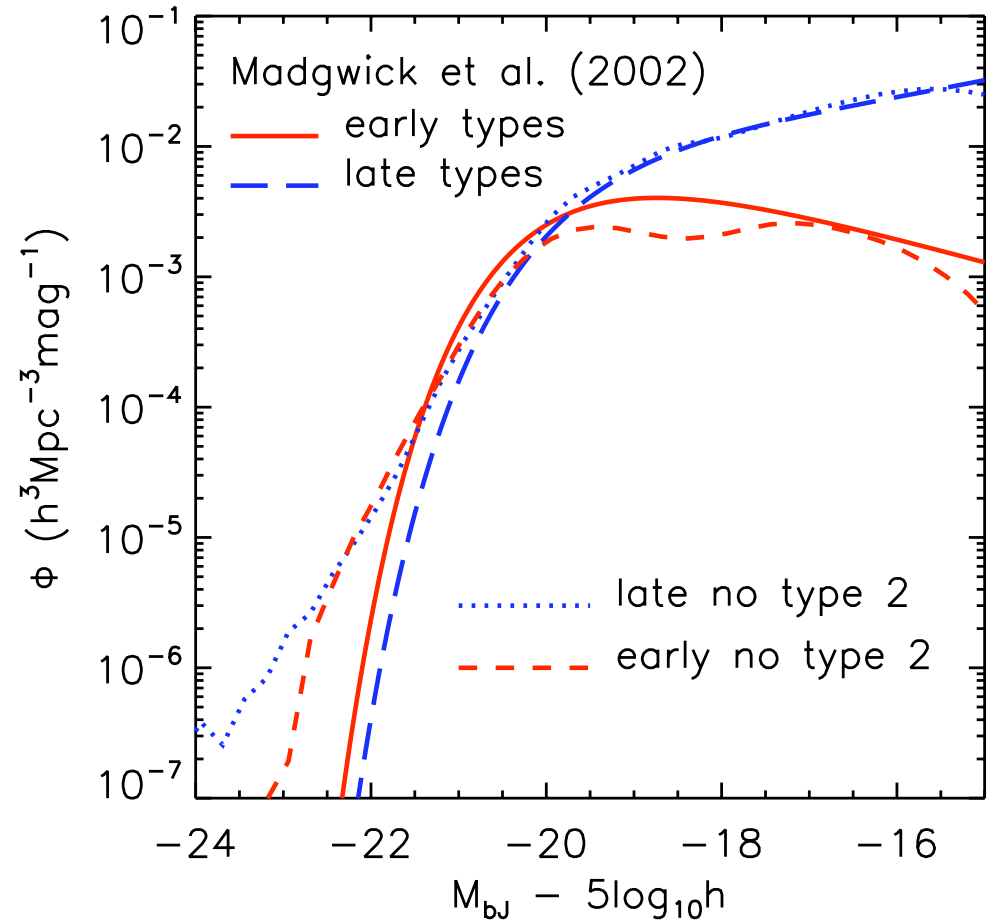
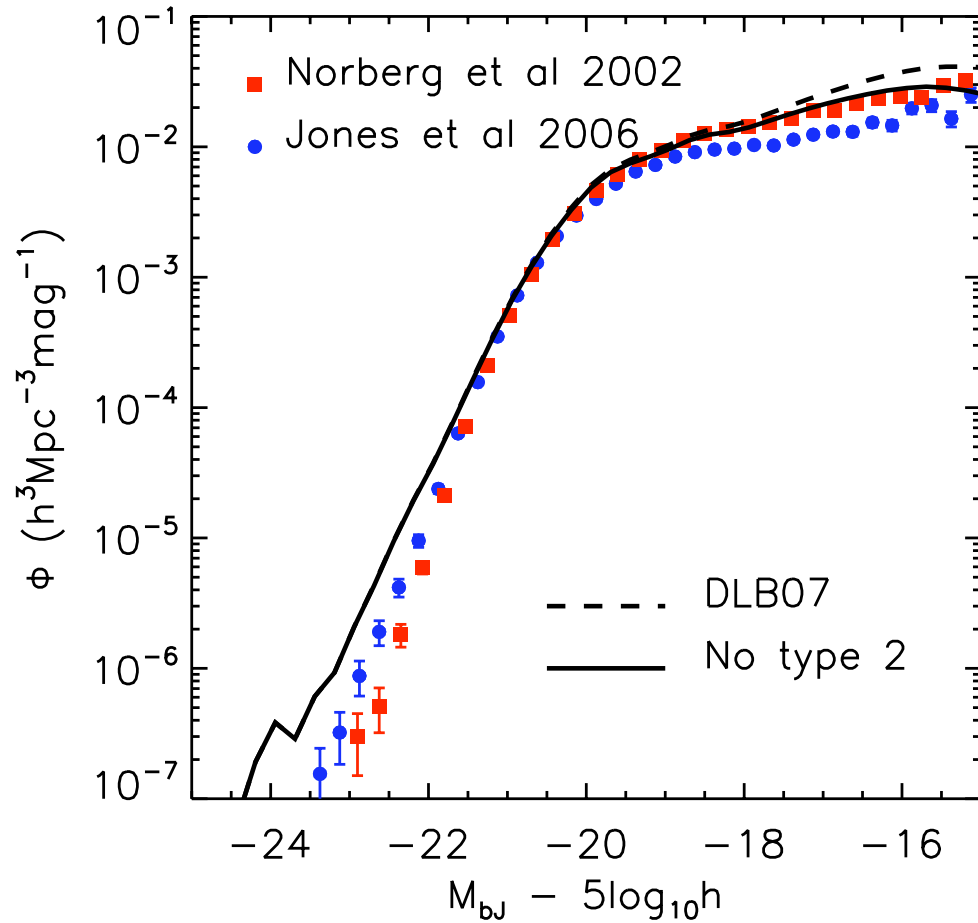


# Galaxies in the Millennium Simulation

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# Luminosity functions of galaxies



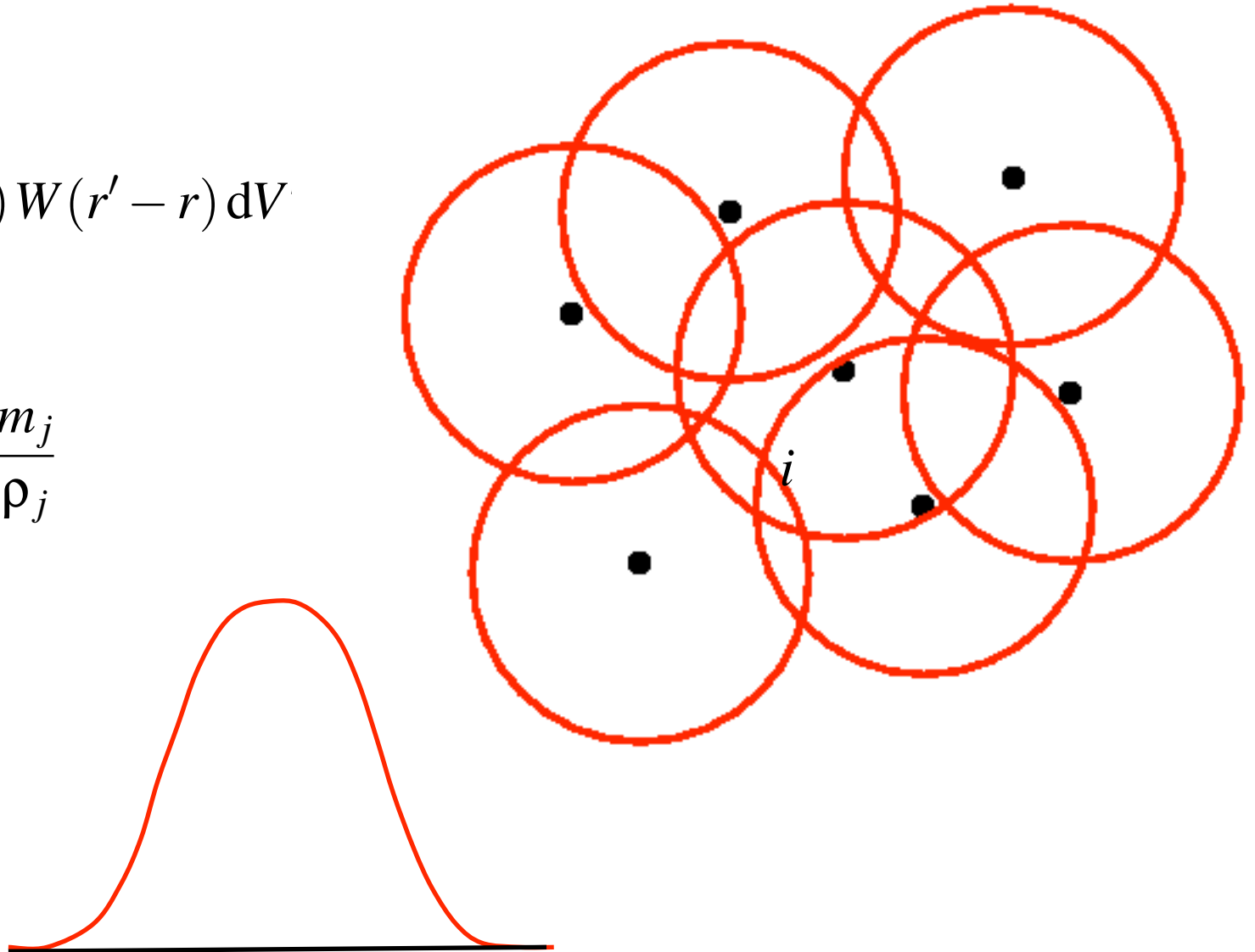
# Smoothed particle hydrodynamics

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$$\langle A(\mathbf{r}) \rangle = \int A(\mathbf{r}') W(\mathbf{r}' - \mathbf{r}) dV$$

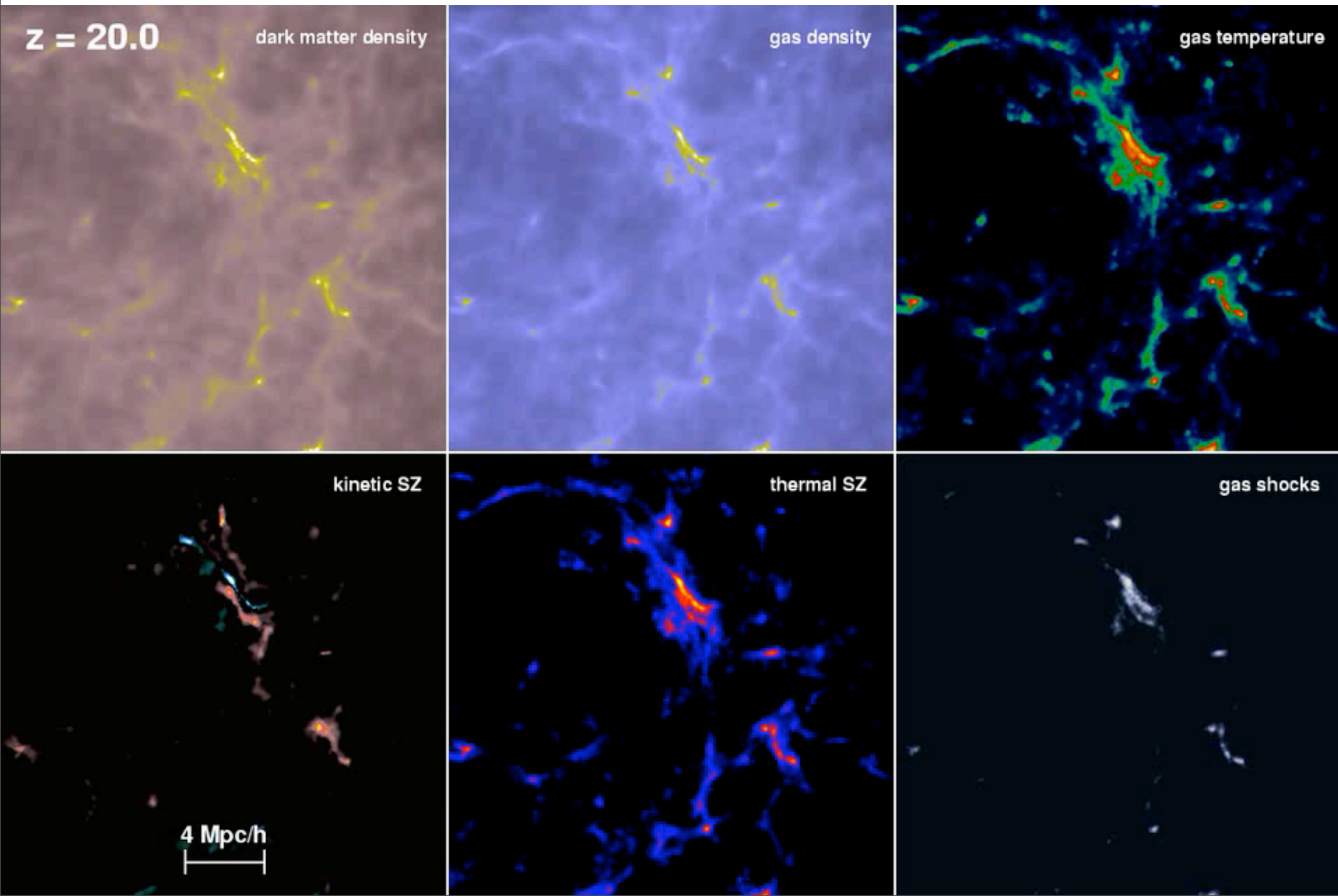
$$\langle A_i \rangle = \sum_j A_j W_{ij} \frac{m_j}{\rho_j}$$

$$\langle \rho_i \rangle = \sum_j W_{ij} m_j$$

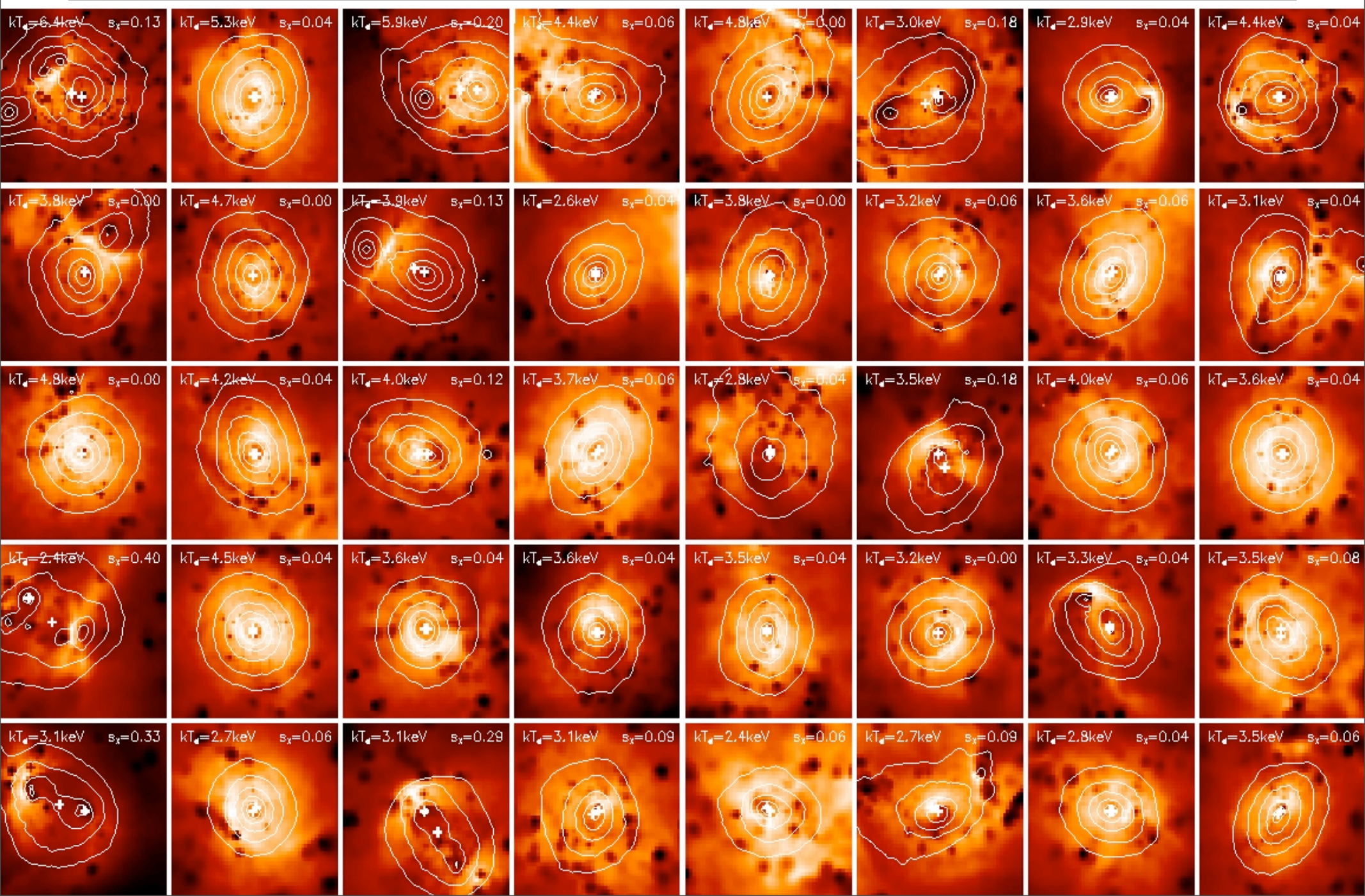




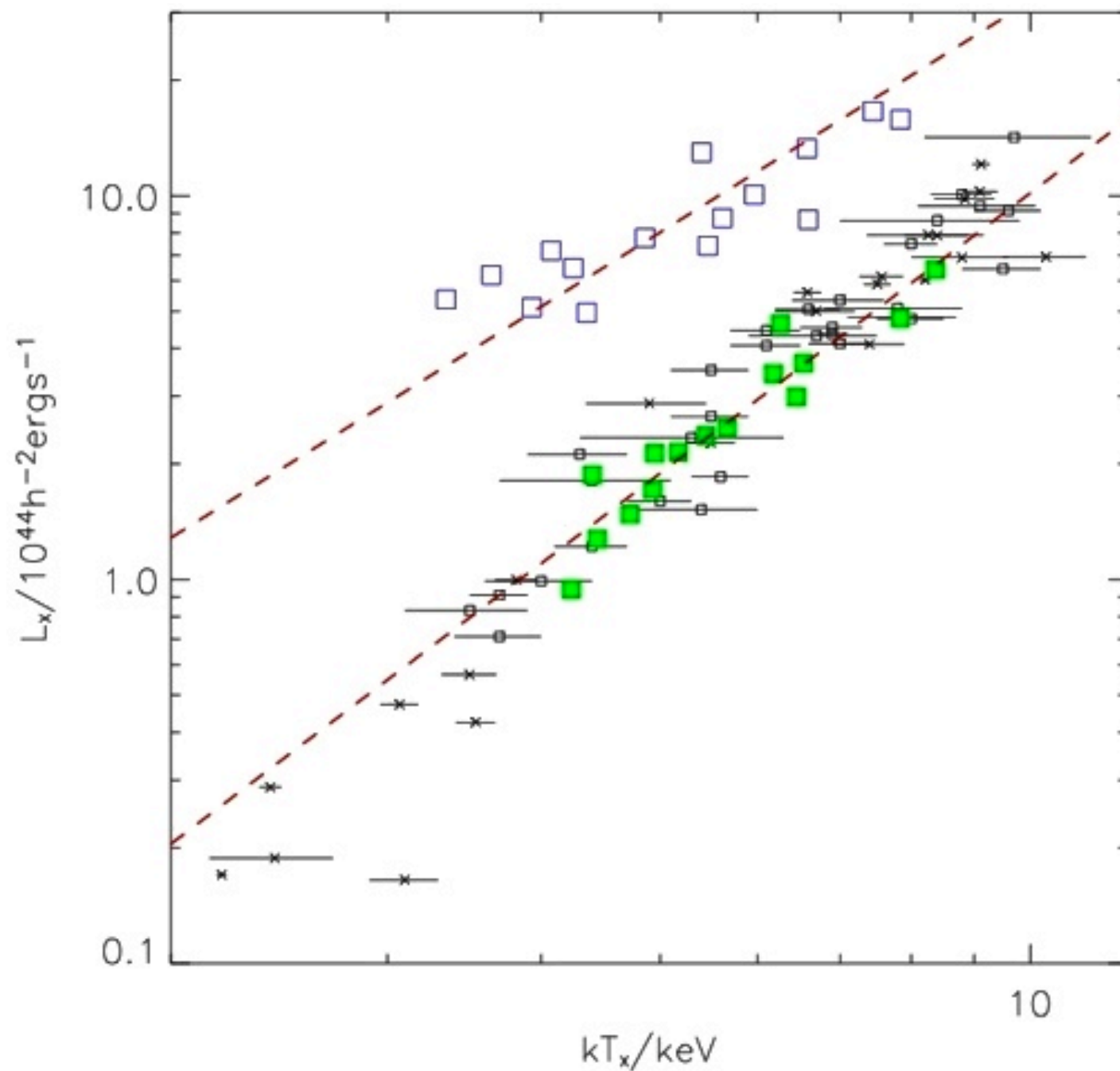
# Simulation of a cluster of galaxies with SPH



# Simulated cluster catalogues



# Luminosity-temperature relation for clusters



# The main astrophysical and physical processes to be modelled

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- Astrophysical

- Star-formation, including the first stars
- Supernova remnants
- Galaxies, the interstellar medium, galactic super-winds
- Active galactic nuclei: quasars and radio galaxies
- The intracluster and intergalactic media, reionization of the Universe

- Physical

- Atomic and molecular cooling
- Magnetic fields
- Cosmic rays (relativistic particles)
- Radiative transfer

# Summary

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- The physics of structure formation in the Universe occurs over an enormous range of scales. To model it requires large super-computer simulations.
- The rapidly-changing geometry and long-range forces require special numerical techniques.
- Complex astrophysics on small scales can have a significant impact on the evolution of large-scale structures.