

# A NATURE WALK

...IN THE SOUTH  
DOWNS

TAKE IN THE JACK AND JILL WINDMILL AND DITCHLING BEACON

*This walk is 5.7 miles and should  
take 90 mins!*

SHOW YOURSELF  
SOME LOVE WITH...

PARK AT THE WINDMILL CARPARK (BN6 9PG)  
YOU CAN REACH IT BY TURNING OFF THE A23 AT  
PYECOMBE VILLAGE

OR TAKE THE TRAIN TO HASSOCKS (YOU CAN GO  
FROM FALMER AND CHANGE AT BRIGHTON) AND  
THEN WALK THE FOOTPATH TO CLAYTON  
VILLAGE

*Follow the heart...*

FROM THE CAR PARK HEAD BACK OUT OF THE MAIN  
ENTRANCE AND TURN LEFT  
FOLLOWING THE MAIN TRACK UP THE HILL. **1**

**2** CONTINUE ALONG THE SOUTH DOWNS WAY (SDW) TO DITCHLING  
BEACON. AS YOU  
CONTINUE EAST ALONG THE SDW YOU' LL PASS TWO DEW PONDS.  
THE FIRST ON YOUR LEFT IS FENCED IN AND THE SECOND OPEN FOR  
LIVESTOCK TO DRINK FROM.

**3** AT THE CREST OF THE HILL YOU' LL SEE THE TRIG POINT ON YOUR  
RIGHT. THIS IS THE HIGHEST  
POINT IN EAST SUSSEX WHERE YOU ARE REWARDED WITH 360  
DEGREE VIEWS.

NOW RETRACE YOUR ROUTE SOME 100 METRES DOWN THE  
HILL AND TAKE THE PATH THROUGH A WOODEN GATE ON  
YOUR LEFT. THE BANK TO YOUR LEFT IS THE REMAINS OF AN  
IRON AGE HILLFORT. CONTINUE ON THIS TRACK SOUTH, OVER  
THE RISE AND GENTLY DOWNHILL.

**4** CONTINUE STRAIGHT AHEAD  
AT THE PATH JUNCTION

**5** AT THE GATE CONTINUE STRAIGHT AHEAD, DOWN  
THE HILL. THIS GRASS SLOPE IS THE  
STEEPEST SECTION OF THE ROUTE.

**6** CONTINUE THROUGH THE GATE  
HEADING SOUTH. HERE THE ROUTE FLATTENS OUT AND  
MAY BE MUDDY IN WINTER.

**7** GO THROUGH THE GATE ON YOUR RIGHT AND ACROSS  
THE VEHICLE TRACKS, THEN HEAD LEFT  
AND GRADUALLY UP THE HILL. DO NOT FOLLOW THE  
VEHICLE TRACKS ALONG THE VALLEY FLOOR.

**8** DROP DOWN TO THE  
GATE AND AND TURN  
RIGHT ONTO THE MAIN  
FARM TRACK.

**10** WHEN YOU REACH THE SDW, TURN LEFT AND  
RETRACE THE START OF YOUR WALK TO THE  
CAR PARK AT JACK AND JILL WINDMILLS.

**9** AT THE TOP OF THE HILL THERE  
IS A CROSS ROAD OF PATHS. TURN RIGHT AT  
THIS POINT AND FOLLOW THE SUSSEX  
BORDER PATH NORTH, WHERE YOU' LL RE-  
JOIN THE SDW AT KEYMER POST.



*Be sure to tell someone where  
you're going and take a mobile  
phone!*